

Games Without Barriers



Game-based learning in initial VET for Accessible Tourism

Newsletter No 4, April 2022

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Welcome to our fourth Newsletter. Here we present the announcement of our Final Dissemination Conferences in Italy, Romania and Spain, a round-up of recent training events and social media activity of the GWB project.

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Games Without Barriers Final International Conference, Perugia, 11th May 2022.



Perugia, Italy

The final international conference of the European project "Games without barriers. Game-based learning in initial VET for Accessible Tourism" on the theme: **Tourism for All - New contents and educational approaches in tourism training** will be hosted by Incipit Consulting – lead partner of the project.

Participation is free of charge. There will be interpretation into Italian and English and in the Italian Sign Language.

Venue: **Perugia Centro Congressi - Hotel Giò, Via Ruggero D'Andretto, 19 – Perugia**





Final International Conference - Programme

9.00 Registration of participants

9.30 Opening and welcome

Maria Stella Minuti, *Incipit Consulting*

Bianca Maria Tagliaferri, *Headmistress of Istituto Alberghiero Assisi*

Matteo Ragnacci, *President of Consorzio Itaca*

Participation of representatives of Regione Umbria is expected

9.45 am Session 1 – Training paths on Tourism for All: an opportunity for the tourism sector and an added value for human resources

Chairperson: **Matteo Ragnacci**,

Ivor Ambrose, *Managing Director of ENAT - European Network of Accessible Tourism*
Required skills and training in Accessible Tourism: the European framework

Giovanni Ferrero, *Director of Consulta per le Persone in Difficoltà - ODV ETS and Coordinator of Turismabile*

Training and awareness-raising of tourism operators on welcoming for all: the experience of Turismabile

Carla Sabatini, *Professor of Economic, Business Sciences and Tourism - Trainer of high school teachers - referent for the reform of Vocational Educational courses (Pilot school IIS Via di Saponara 150 – Roma)*

The new Professional Commercial Services course - "Accessible and Sustainable Tourism".

Monica Grazia Boni, *CEO and Partner Wattajob*

Learning while having fun is possible! Techniques and opportunities of the game-based approach

10.45 Coffee break

11.15 Session 2 - The Games Without Barriers Project

Chairperson: **Maria Stella Minuti**, *Incipit Consulting*, *coordinator of the GWB project*

Emiliano Deferrari, **Katerina Papamichail**, *ENAT - European Network of Accessible Tourism*

The training tools for teachers and students

Roberta Lunghi, *Consorzio Itaca*

The transnational training activities





Alice Fiaschi, Wattajob
The Game-based web app

Teachers and students from the project partner schools:

Istituto Alberghiero di Assisi – Italy

Fundación Privasa Escola de Restauració i Hostaleria de Barcelona – Spain

Colegiul Economic “Gheorge Dragos”, Satu Mare – Romania

The experience of participating in the Games Without Barriers project

13.15 Discussion

13.30 Closure of the conference

Final Conference – Register here:

Register in English: <https://forms.gle/8P4xrL7FYSD6ckD6>

Registrati in italiano: <https://forms.gle/L6V6ZKdbqE7ThTbLA>

Deadline for registrations is Friday 6th May 2022

Games Without Barriers Final National Conferences

The international conference in Italy will be followed by two national conferences in Romania and Spain, partner countries of the project in addition to Italy and Belgium.

- The Romanian conference will take place in Satu Mare on 16th June 2022.
- The Spanish conference will take place in Barcelona on 1st June 2022.

The detailed programmes of the two conferences will be announced through the project website and social channels as soon as ready.



Third Short-term Students' Exchange and Third Operational Joint Staff Training Event, 14-18 February 2022

The “Third Short-term Students’ Exchange” and “Third Operational Joint Staff Training Event” originally planned as a joint face-to-face training event to be held at ESHOB in Barcelona, Spain, took place online as did the previous two events, due to COVID-19 travel restrictions. However, students and teachers from each partner school participated in the training event by attending the online classes all together from their own schools and not from their homes, thus allowing greater interaction between students and between students and teachers and, consequently, greater involvement in the training activities.

The event was focused on **Training Module 4** of the Training Modules on Accessible Tourism (IO2 of GWB project): “**Assessing accessibility and providing information on accessibility**” and was carried out in 5 days.



ESHOB was the leading partner as well as the "virtual" host of the event and the organisation of the activities was similar to that of the previous exchanges.

Lectures and supporting practical activities took place during the morning and afternoon sessions and all sessions of them were jointly attended by 24 students from the project partner schools, representatives of the other project partners and invited external speakers.

The 24 participating students were different from those who took part in the first two exchanges, but they had already been introduced to the general topics of accessible tourism by their teachers and companions who had preceded them and who shared with them what they had learned during the first two exchanges.

The development and classroom testing of the contents of Module 4 were carried out by ENAT. Besides a general introduction, ENAT representatives focused their training on the selected sectors of the tourism supply chain: **Accommodation, Restaurant and Catering, M.I.C.E and Travel Agencies.**

ENAT and WATTAJOB were actively involved during this Students' exchange also in co-designing elements of Mission 4 of the GWB game-based web app together with students and teachers.

Two external experts / testimonials were also invited to talk about their experiences: **Pieter Ghijssels**, Accessible Tourism Policy Advisor at VisitFlanders and **Mariona Vilanova**, Catalan Sign Language interpreter.

Practical Training: Accessibility Assessments of Tourism Venues

In order to offer the students a deeper understanding through a practical activity, an accessibility assessment on the field of local tourism facilities was also organised and was carried out by the students with the support of the teachers and experts. In addition, teachers and students were asked to transfer and systematise all the collected information into an Access Guide, using a simplified version of the Pantou collection tool, with the collaboration of ENAT, WATTAJOB and Incipit Consulting.





Photos: Games Without Barriers students carrying out the accessibility assessment practical exercise.

The training event and experience in general was evaluated very positively from both the participated students and teachers.



Romanian Students – Apprentices today, accessible tourism experts tomorrow



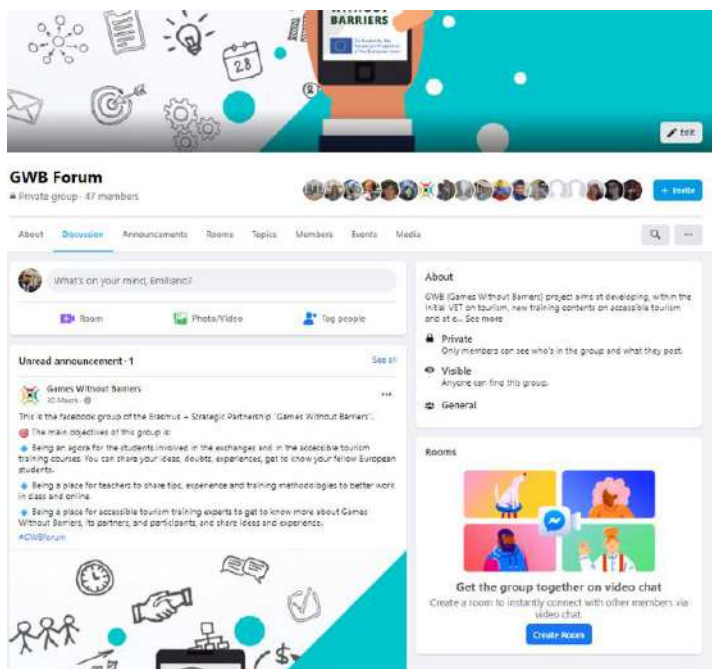
Project Facebook Page and Forum

The project is active on Facebook. It hosts a Community of students, teachers and training experts aimed at knowledge-sharing, internal dissemination and discussion to foster understanding and share experiences on accessible tourism. There are now 447 FB followers.

Visit us on Facebook at: <https://www.facebook.com/GamesWithoutBarriers/>



The **GWB Forum** is a private Facebook Forum, at present numbering 66 members, including trainees, teachers and GWB project staff. The Forum has 7 open discussion groups. The groups will be further exploited during and between the next project meetings, training sessions and exchanges to support the students' learning and the development of intellectual outputs.



Games Without Barriers – Facebook Forum Page

The GWB Forum is at: <https://www.facebook.com/groups/gameswithoutbarriersforum>

Watch and Learn, with our YouTube videos!

Games Without Barriers YouTube Channel featuring students' own videos:

<https://www.youtube.com/channel/UCjtVLoFM2H5urKx-KLj29TA>





Online Surveys on the GWB Deliverables

The first Intellectual Output, *Trainers' Learning Kit on Accessible Tourism* and another deliverable, *Toolkit for planning and carrying out training activities* (part of IO5) are available for consultation and download at the project webpage:

<https://www.gameswithoutbarriers.eu/intellectual-outputs/>

The *Trainers' Learning Kit* contains the Training Path, Slide Presentations and Handouts produced for the training course for teachers of the schools that are active in the project.

The *Toolkit for planning and carrying out training activities* provides teachers with suggestions on how to make learning engaging and exciting for students, by adding to more traditional lessons the experiential learning activities and game-like activities, such as simulations, role-plays, location-based games, etc.

These resources are made available for consultation by all tourism vocational trainers who want to acquire knowledge and skills on Accessible Tourism issues and/or want to enrich their teaching with tools and methodologies combining learning with entertaining activities.

After viewing the resources, readers are invited to answer **short online surveys**, giving feedback on their structure and content.

Results of these surveys will be used to improve the Open Educational Resources before they are finalised in the last stages of the project.

Open the survey on Trainers' Learning Kit:

<https://forms.gle/cXRedm7aYViNZSEWA>



Open the survey on **Toolkit for planning and carrying out training activities**:

<https://forms.gle/9Qes3K2UaMViGdaj7>

Send us your Feedback!





Partners

	<p>INCIPIT CONSULTING- Innovazione e Consulenza Integrata per il Turismo. Incipit Consulting Soc. Coop. https://www.incipitconsulting.it/</p>
	<p>CONSORZIO ITACA – Innovation tourism environment communication culture http://www.consorzioitaca.eu/</p>
	<p>WATTAJOB! https://www.wattajob.it/</p>
	<p>ENAT - European Network for Accessible Tourism asbl https://www.accessibletourism.org/</p>
	<p>GHEORGHE DRAGOS – Colegiu Economic Satu Mare http://www.colegiulgheorghedragos.ro/</p>
	<p>Escola Superior d'Hostelaria de Barcelona https://www.eshob.com/en/</p>
	<p>ISTITUTO ALBERGHIERO DI ASSISI Istituto Professionale di Stato Servizi per l'Enogastronomia e Ospitalità Alberghiera Servizi Commerciali. https://www.alberghieroassisi.eu/</p>
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